

PROGRAMME MATTERS

Introduction

On the next page is a guide, or 'template' of activities which should be included every night in the Cub Pack programme. The following page shows a suggested questionnaire that can be used to determine the success of the programme from a Cub perspective.

One weeks notice

The duty leader should aim to present the programme to the other pack leaders the week before the night the programme is to be run.

Guidelines only

There will of course be variations to the above, especially where we have investitures, or perhaps may meet at a different location. You can of course change timings to suit our own Cubs and other leaders when necessary.

Prompt closing

Be mindful that we must finish promptly at 8pm in order to meet our obligations to parents and others waiting to collect the Cubs.

Improvements

Please feel free to make suggestions to improve these guidelines at any time.

continued on the next page



PROGRAMME MATTERS

Programme Outline Template

Time	Activity	Notes	Leader
6.15pm	Coming in game Fold and raise flag	Run a "Coming In" game or activity. (Not to be kicking a ball around the hall)	Duty Sixer Duty Sixer
6.30pm	Grand Howl Flag Break Inspection	Inspect Scarf, Badges, Hands, Knees. Check for a Particular Badge	Programme Leader. Leader for each Six.
6.35pm	Kiwi project reports		
6.40pm	Programme activities	Main programme content which should always include an outdoor activity, all year round. A craft activity should be held every second night	Programme leader
7.50pm	Notices Badge presentations		Programme Leader
7.55pm	Grand Howl Closing Prayer		Programme Leader
8.00pm	Dismiss		Programme Leader
	Duty Six cleans hall Duty Leader locks up.		Duty Sixer Programme Leader

PROGRAMME MATTERS

TASK

RESPONSIBILITY

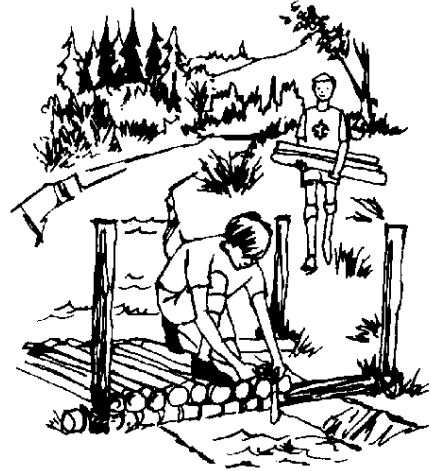
24/8/97

Recruiting new leaders	Bagheera, Hathi, Raksha, Rikki, Rama, Kaa, Akela
General pack discipline	All leaders
Group council meetings	All leaders
Making parents welcome	All leaders
Welcome new Cubs	All leaders
Knowing Cubs by name	All leaders
Nightly Pack programme	Leader assigned; all leaders help
Opening & closing hall	Duty Leader assigned to that night
Notices necessary	Duty Leader responsible for activity
Scouters Council meeting	Rostered Leaders
Cub Promotions/Moves	Rama, (discuss with leaders & parents)
Badges, investiture kits, scarves	Raksha
Kiwi Project records	Raksha
SR1 Record Cards	Kaa
Whero work records	Kaa
Cub Badge work	Rikki
First Aid Kit	Rikki
Camp admin & transport	Kaa
Weekly Cub notices	Hathi
Pack Photo Album	Kaa
Weekly Leader Notices	Hathi
Quartermaster	Rikki
Special Needs	Rikki
Attendance register	Rama (Term 3 1997)
Scout Badge work	Rama
Pack finances	Kaa
Detailed Pack record	Rikki - run parallel through term 3
Pack & Six Awards	Hathi

QUESTIONNAIRE FOR PROGRAMME IDEAS AND FEEDBACK

Why have a questionnaire?

It's getting close to the end of the Scouting year again, and we want each Cub to help our leaders work out what is to be included in the programme next year.



We need your ideas

We cannot promise to include everything that you might ask for, but we will do our very best to include what you write down for us.

Even if you aren't going to be with the pack early next year, we would still like to hear your ideas.

What you don't like

As well, we want to hear about those things that you didn't particularly like. We know that we won't be able to provide activities which you all really enjoy, all of the time. We will aim to provide a programme which you really enjoy most of the time.

Write down your ideas

This form is your chance to put down the things that you'd like to see happen.

This year I really enjoyed doing:

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.....
.....

This year I didn't enjoy:

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.....
.....
.....

Next year I would like to:

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.....
.....
.....

My name is My age is

.....

QUESTIONNAIRE FOR PROGRAMME IDEAS AND FEEDBACK

Your name doesn't need to be filled in if you don't want to, but we would appreciate your age. Please give this form to your Six Leader. Thanks for your help, Akela.